



UNION ARMENIENNE DE SUISSE

**XIe JEUX INTERCOMMUNAUTAIRES ARMENIENS  
GENEVE – 14 au 17 avril 2017**

**Backgammon rules**

**General**

- Based on number of participants, there will be groups of 4-5 or 6 persons
- The groups are formed by draw
- The 2 first players of each group will attend the second pool. Then cross games.

**Rules**

- Each match has a time limit of 60 minutes
- To determine who should start, each player throws one dice. The player with the highest number of eyes may begin.
- The game is played with 2 dices. Any number thrown each dice is a move
- With every move you may move one stone.
- If you throw two times the same number of eyes, you have thrown a double. You can now put 4x instead of 2x
- When a player is done, he / she grabs his / her dice up. This is the sign for his opponent to turn
- If possible, you must complete your turn at any time
- The player achieving 5 points first before the limit of 60 minutes wins the game. This is a **3** points victory.
- After 60 minutes the person with the most removed stones wins that game. This is a **2** points victory. If no player removed any stones, this game ends in a tie. Each player receives 1 point.
- In the case of an equal number of removed stones, the game counts as a tie and each player receives 1 point.
- Not showing up after 15 minutes (UAS EAG schedule): the waiting player (opponent) wins the game and receives 2 points (gammon victory)

## Game Points

- 3 points for a backgammon victory
- 2 points for a gammon victory
- 1 point for a tie game
- 0 points for each lost game